COHASSET GARDEN CLUB 2019

Design Competitions

"Designing in the Creative Manner"

In 2019, the club continues to leverage the knowledge and enthusiasm of our talented advanced designers to flex our design muscles and try our hands at different forms. Formal schedules with class specifications will be sent to the membership well in advance of each competition. We will hold workshops tailored to each class prior to the shows.



Wednesday, July 10

Lightkeepers' Residence

"Rhapsody in Green"

Novice: "Being Green" A design incorporating a recycled item(s). *Designers choice*: a traditional or creative design.

Intermediate: "Green with Envy" A monochromatic design in shades of green.

Monochromatic: A design incorporating plant material of just one color including the shade and tints of the hue.

Advanced: "There is a Fungus Among Us" Topiary design the majority of which is made up of moss, fungus or succulents (or a combination of all three).

Topiary: A design which resembles a formal or informally trimmed or trained plant, shape or animal, with or without accessories.



Wednesday, September 18

St. Anthony's Parish Hall

"Nature's Cocktail Party"

Novice: "Bubbly" An Underwater design. Viewed from 3 sides. *Underwater Design:* A contemporary design style where all or part of the design must be under visible water.

Intermediate: "Jigger" A miniature arrangement of fresh plant material.

Miniature Design: A diminutive arrangement which with all of its components is not more than five inches in height, width and depth.

Advanced: "With a Twist" an abstract design.

Abstract Design: A design style in which plant material and other components are used for their intrinsic qualities of line, form, color and texture; are characterized by boldness, an emphasis on space and interest distributed through the design; may be interpretive (a subjective response to a title or theme) or non-objective (without a theme).

Botanical Arts: "Dry" A pin made of all dried botanical material. *Botanical Jewelry:* designed and created from all dried plant material that may be artificially treated to resemble wearable jewelry in size and function. No mechanics or structural base material may be visible.

Rules for Competition

Entries may be done at home or on site; they must be completed and in place by 8:30 a.m. Exhibitors must provide a substitute if unable to exhibit.

A list of plant material, giving botanical and common names on a 4" x 6" index card, must accompany the entry. No artificial plant material is permitted. No plant material on the endangered or invasive species lists may be used. Judging will be based on the "principles of design": balance, contrast, dominance, proportion, rhythm and scale and the "elements of design": light, space, line, form, color, texture, pattern and size. Creativity is important as are distinction, conformance to and interpretation of the class schedule.

Our workshops will begin to cover these principles and elements and each competition will stress certain ones.



Design Classes and Awards

Crampton Bowl Competition (Class I)

Open to designers who have graduated from the Intermediate

Class. The winner is the designer who has accrued the most

points, exhibiting in both shows.

Silver Scissors Award - Intermediate Class (Class II)
Open to designers who have graduated from the Novice Class <u>and</u> until they have won three blue ribbons in this class. The winner is the designer who has accrued the most points, exhibiting in both shows.

The Novice Bowl (Class III)

Open to designers in their first three years of membership or until they have won three blue ribbons. Also open to any <u>new</u> exhibitor. The winner is the designer who has accrued the most points, exhibiting in both shows.

Awards Scoring

1st Place	Blue Ribbon	4 points
2nd Place	Red Ribbon	3 points
3rd Place	Yellow Ribbon	2 points
Honorable Mention	White Ribbon	1 point
Best of the Day Award		1 point

